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**Spring Fellowship Guidebook**

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**Robert E. Knox Scout Reservation**

**March 21-23rd, 2025**

**Lodge Chief:                                                       Maddie Wilson**

**Secretary: Grant Wilson**

**Vice-Chief of Administration:                            Sean Tiedman**

**Vice-Chief of Inductions:                                   Jackson Musto**

**Vice-Chief of Program:                                       Julia Blumberg**

**Lodge Advisor:                                                   Jason Muckinhaupt**

**Staff Advisor:                                                      Nick Koenig**

**Check-In and Friday Evening Procedures**

Event check-in will take place in the Administration Headquarters beginning at 6:00 PM and will close at approximately 8:30PM on Friday evening. Registration for the Ordeal can be found online through our website and social media.

Attendees are recommended to arrive at camp early enough to set up personal gear before 9:00PM.

Eat before arriving at camp! Food will not be provided after arrival, so be sure to eat prior to arriving.

**All attendees are required to arrive in full Class A uniform.**

**Fellowship Members**

This year, the theme of Spring Fellowship is a **“**S**uperhero”** day! Fellowship members will participate in games in addition to games such as ultimate frisbee and cornhole.

All OA members who are attending for the weekend will be expected to participate in 87 minutes of service Saturday morning. After the 87 minutes or upon project completion all fellowship members will be encouraged to participate in the games and other fellowship activities. THIS EVENT IS FOR FELLOWSHIP ONLY FOR MEMBERS TO ENJOY TIME TOGETHER AS BROTHERS. Some games we will be playing is: Superhero relay races, Kickball, Scavenger hunt, bingo, AIA presentations, Ultimate frisbee, Volleyball, Disc golf, etc. It is encouraged to dress up as Superheros! We will have games and a dress-up contest!

The Broken Arrow Ceremony is to honor our brothers who have passed. We will be hosting it to pay respect for our fallen brothers and say a few words about them.

**Camping and Housing**

Arrowmen are responsible for bringing their own personal camping equipment, such as tents/hammocks, water bottles, sleeping bags/blankets, rain gear, etc. All male attendees will be camping in the Dyess Campground area for the weekend. All female attendees will be camping in the Yamasee Campground area for the weekend. Upon arrival on Friday evening, Arrowmen are expected to set up anywhere in their camping area, this includes using hammock pods on both sides of the pavilion. **No hammocks or camping gear may be used under the pavilion!** The KSR Staff Site will only be designated by the Lodge Chief.

**Vehicles on Camp**

As the Knox Scout Reservation is designated as a “walking camp,” vehicles are not permitted to be in use for the duration of the weekend’s program. Suggested modes of transportation are on foot and by use of a bicycle (must have a helmet). Golf carts will only be permitted for handicapped members and assigned members of the Lodge Leadership from the LEC.

**Links**

Facebook: [Bob White Lodge 87 | Facebook](https://www.facebook.com/bobwhite87)

Instagram: [Bob White Lodge 87 (@bobwhitelodge87) • Instagram photos and videos](https://www.instagram.com/bobwhitelodge87/)

Website: [Bob White Lodge | Order of the Arrow | Georgia Carolina Council (bobwhitelodge87.org)](https://www.bobwhitelodge87.org/)

**Schedule**

**Friday Location**

6:00 Check-in start

6:30-8:00 Check-in Administration Building

8:30-9:15 Game 1 Dining Hall

9:30-10:00 Cracker Barrel Dining Hall

10:00-10:45 Game 2 Dining Hall

11:00 Taps (Lights out)

**Saturday Location**

7:00 Reveille

7:30-8:30 Breakfast Dining Hall

8:30-8:45 Cleanup Dining Hall

9:00-12:00 Service Projects Various

12:00-1:30 Lunch Dining Hall

1:30-4:45 Games Sports Field

(Superhero relay races, Kickball,Scavenger hunt, bingo, Ultimate frisbee, Volleyball, Disc golf, etc.)

2:15-4:45 Trainings Various Locations

4:30-07:30 Silent Auction Dining Hall

5:10-6:00 General Lodge Meeting Dining Hall

6:15-7:15 Dinner Dining Hall

7:15-7:45 Clean up  Dining Hall

8:00-8:45 Broken Arrow Ceremony Ceremony Grounds

9:30-10:30 Cracker Barrel Dining Hall

11:00 Taps (Lights Out)

**Sunday Location**

7:00 Reveille

7:30 Breakfast Dining Hall

8:30 Chapel Service Dining Hall

9:00 Camp Teardown/Clean up Campsites

11:00 Checkout Administration Building

**Menu**

|  |  |  |  |
| --- | --- | --- | --- |
|  | Friday | Saturday | Sunday |
| Breakfast |  | Fruit Salad Biscuits Sausage/Alternative Eggs | Yogurt Bananas Muffins |
| Lunch |  | Hot Dogs Hamburgers Apples Chips |  |
| Dinner |  | BBQ Pulled Pork Salad Coleslaw Potato Salad Chips Oranges |  |
| Cracker Barrel | Charcuterie Board Chips Cookies Fruits and Veggies | Pie/Cobbler |  |

Training Matrix

|  |  |  |
| --- | --- | --- |
|  | Topic | Location |
| Session #1 02:15 pm | Significance of pre-order Ceremony | Sports Pavilion |
| Session #2 03:15 pm | Activating the Future: How to get arrowmen involved. | Dining Hall |
| Session #3 03:30 pm | AIA Presentation | Outside Dining Hall Picnic Tables |

BOB WHITE LODGE

**CODE OF CONDUCT**

Participation in the Order of the Arrow is a voluntary activity whereby Arrowmen can learn and personally develop to support their fellow Scouts, units and programs within the Boy Scouts of America. The Order of the Arrow program is designated as the “Honor Society of the Boy Scouts of America” and as such the members are required to display and promote the Scouting principles and good conduct as described in the Order of the Arrow Handbook. These principles and values of the Scout Oath, Scout Law, Scout Motto, Scout Slogan, Outdoor Code and the Obligation of the Order of the Arrow help to establish the guiding principles of Scouting and the Lodge. These principles, combined with the Guide to Safe Scouting mandate that we provide and maintain a positive, safe and friendly environment for all Arrowmen and Scouts to learn, grow and develop.

In order to provide a positive, safe and enriching environment for all Arrowmen and Scouts, while offering opportunities for wonderful adventures, the following rules have been established:

1.     I will follow the Scout Law, Scout Oath, Motto, Slogan, Outdoor Code and the Obligation of the Order of the Arrow.  I will remember that these principles and values are the foundations for all of the following rules and should be the basis for all of my actions. I will also help other Arrowmen and Scouts to understand and follow the Scout Law, Scout Oath, Motto, Slogan, Outdoor Code and Obligation as appropriate.

2.     I will be respectful to others, and I will do my best to help maintain a positive, respectful environment within the Lodge, Scouting and at events.

3. I will encourage teamwork within the Lodge. I will support the directions given to me by the Lodge’s leadership and work to ensure we are productive in our meetings, events, campouts and tasks. I will strive to help other Arrowmen learn, work and grow within our Lodge.

4. I will not engage in any manner of physical contact except where it is necessary to carry out or complete an assigned task, or where it is required to ensure the safety of my fellow Arrowmen and Scouts.

5. I will not verbally or physically threaten others, nor will I allow others to be threatened. I understand that threats against myself and others is a form of bullying that is not tolerated within BSA.

6. I will not engage in inappropriate discussions pertaining to but not limited to subjects regarding sex, politics, religion, or sexual orientation and gender. I understand that these subjects and types of language can be very sensitive or inappropriate and can result in disagreements or arguments which can lead towards disrespect, bullying, prejudices and/or disruptions within the Lodge and Scouting events.

7. I will support Scout religious programs as outlined in the Scouting program; and though my beliefs may be different, I will respect the choices of others.

8. I will not use profane, vulgar or abusive language. I understand that this type of language is inappropriate and does not belong in the Scouting environment. I will assist the Lodge’s leadership in creating and maintaining a positive environment.

9. I will not use my electronic devise(s) to view, listen to or to communicate sexually explicit or violent content while at Scouting or Lodge events.

10. I understand that alcohol, tobacco and vaping products though allowed by society do not conform to the principles within Scouting. As such, for those adults that do smoke or vape, I will only use those products in designated outdoor areas away and out-of-sight of youth. The use of alcohol at Scouting events is not authorized.

CONSEQUENCES TO INAPPROPRIATE BEHAVIOR:  Behavior that is detrimental to the Lodge and in conflict with this Code of Conduct will be addressed at the lowest possible level depending on severity of the issue or concern. Lodge Key 3 will address any serious violation of the Code of Conduct that includes acts of violence, bullying or threats; or issues that cannot be resolved within the youth leadership channels. Possible consequences for direct violations of the Code of Conduct may result in the immediate removal from the event and/or activity, subsequent suspension from future events, and possible dismissal from the Lodge. In the case of a youth Arrowman in violation of the Code of Conduct, the parents and/or guardian will be notified of the incident and actions being taken by the Lodge.

I acknowledge the Code of Conduct and will abide by the code as described and will do my best to help others adhere to this code.

Printed Name Signature Date

Bob White Lodge

**Medical Annex**

1. The Boy Scouts of America/Scouting America requires all participants to complete the Annual Health and Medical Record (AHMR), commonly referred to as the BSA Health Form, for any and all Scouting activities. This includes all activities planned and conducted by the Order of the Arrow, Bob White Lodge.

2. Completing a health history promotes health and awareness, communicates health

status, and provides medical professionals with critical information needed to treat a

patient in the event of an illness or injury. It also provides emergency contact information.

3. Poor health and/or lack of awareness of risk factors has led to disabling injuries,

illnesses, and even fatalities. Because participant health and safety is critical, the Boy

Scouts of America has produced and required use of standardized annual health and

medical information since at least the 1930s. The medical record is used to prepare for

high-adventure activities and increased physical activity. In some cases, it is used to review participants’ readiness for gatherings like the national Scout jamboree and other

specialized activities.

4. Because many states regulate the camping industry, the AHMR also serves as a tool that enables councils to operate day and resident camps and adhere to Boy Scouts of America and state requirements.

5. Participants must complete the AHMR Part A and Part B (both pages) for all Bob White Lodge events. Part C is only required for events lasting longer than 72 hours and must be signed by a medical provider. It is optional to turn in Part C unless an event specifically requires this document.

6. An AHMR is required to be submitted annually to the Bob White Lodge. An AHMR is

valid through the end of the 12th month from the earliest date it was signed by the

participant, guardian, or medical provider.

a. An AHMR signed by a guardian on September 4, 2024, would be valid through

September 30, 2025.

b. An AHMR signed by a guardian on June 3, 2024, and signed by the Scout participant

on September 7, 2024, would be valid through June 30, 2025.

c. An AHMR signed by a guardian on June 3, 2024, and signed by a medical provider (Part

C) on February 7, 2024, would be valid through February 28, 2025.Bob White Lodge Medical Annex

7. AHMRs are maintained by the Bob White Lodge Medical Officer and are used as a

reference when providing treatment or contacting guardians/points of contact in

emergencies. Information on the AHMR is only shared with those who have need to know.

8. All participants are encouraged to maintain their regular medication schedule.

9. Youth participants (under age 18) are required to turn-in prescription medication during

event check-in. Prescriptions must be in the original container with the participant’s

name. Adult participants (18 and older) are responsible for their own medications. A

refrigerator is available at the Health Lodge for securing medications.

10. A Routine Drug Administration Record must accompany turned-in prescriptions.

Fill-in participant’s name, date of birth, drug hypersensitivity (please describe), weight, and information on each prescription, including the Med Time (leave the SMTWTS blank for medical officer initials when prescription is given).

a. Emergency prescriptions, such as inhalers, EpiPens, etc., must be shown to the

event medic at check-in. Participants will carry emergency prescriptions with them

during the event.

b. Prescriptions will be dispensed at mealtimes and prior to the posted lights out time,

as required.

c. Prescriptions will be dispensed either at the Health Lodge or at the Dining Hall for

meals. Evening prescriptions will be dispensed at the Health Lodge or designated

campsite. During Fall and Spring Fellowship, prescriptions for Ordeal Candidates will be

delivered to the Candidates’ location until completion of the Ordeal Ceremony.

d. Unused prescriptions will be returned to the participant or guardian at breakfast on

the final day or during official check-out.

11. Additional information regarding the AHMR may be found at

https://www.scouting.org/health-and-safety/ahmr/medical-formfaqs/